

CATIA P2 V5R20 GA(SP0) Win32.



DOWNLOAD: <https://t.cn/R2ix2dl>



The default size of the mobile platform window is 1024x768, you can configure this in the application settings (in the design tab). If not set, the application will run on its default size. The default size of the mobile platform window is 1024x768, you can configure this in the application settings (in the design tab). If not set, the application will run on its default size. What I did is, 1. Created a Login Page 2. Created a New Window (Please see below); 3. Updated the Application Settings as per the below image; 4. Opened the Second Window from the Menu; 5. I got an error as : 1 exception(s) occurred while executing DLL commands: Exception: System.DllNotFoundException: Unable to load DLL 'winmm.dll' or one of its dependencies. This DLL is required for use in Windows Media Player at C:\WinMM\WinMMAPIService.CreateNewInstance(String str, Boolean bRegisterWindowClass) Dotnet version 4.5.0 and Windows 10 Version 1903 (OS build 18363) I have installed the following : As of now, my Guess is that this is not going to work on Windows 10 (1903) with .NET 4.5.2+ as it's not installed by default. What I am trying to achieve is, I want to launch multiple windows in the same application as separate windows and control them independently. Any help is highly appreciated. A: The Problem is: An application can only have one instance of Media Player. As you are creating a new instance for the second window the Media Player is automatically closed by default which is why you are getting the error. What you can do is: Check in the properties if the Media Player Window is closed On Application shutdown if the Media Player Window is closed, open it again. Another solution is to add the MediaPlayer.WindowState property. Also it is good to know that with the new Windows 10 version you can start different Windows from the same application without crashing it, however that is not supported by default 82157476af

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